

Efficient Face Detection from Video Sequences using KNN and PCA

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Abstract - Security is a big challenge in today's human society. Normally security is provided through CCTV camera which requires human supervision but many times security failures occur due to human error mainly, as a result it is needed to make automatic detection of human faces from the video is necessary. For this purpose many algorithms are implemented but most of those algorithms are for static data and also the algorithm is not suitable for real application purpose. In this project the new algorithm for face detection from real video sequences is proposed which is implemented using KNN neural network and PCA. The PCA is used for feature extraction and the use of neural network made this system for real time application. The system performance is measured in terms of accuracy.

1. INTRODUCTION

Image Processing is a tool or an algorithm to process an image in order to compress image, enhance image or to extract some useful information from the image. There are two methods for the image processing. A complete face recognition system includes two patterns i.e. face detection and face recognition. The biological characteristics of the face have overall structural similarity and individual local differences. Therefore, it is necessary to extract the structural features of the face through the face detection process, and to separate the face from the background pattern and face recognition of the separated faces.

1.1 Face recognition techniques

1.1.1 Template-based method :- This method gives main focus on the use of template. In this method, the whole template of face is matched with the known individuals whose whole images are stored in the database.

1.1.2 Feature-invariant based method:- This method aims to find the structural features that exist even when pose or lighting conditions vary and then use these features to locate faces which provide great advantages in various areas.

1.1.3 Knowledge-based method: - These methods are the rule-based methods where the main purpose is to encode the knowledge of human faces such as skin color, shape etc. This method basically relies on the human brain knowledge which is encoded in some form of rules to find the facial features.

1.1.4 Appearance-based method:- Any extracted characteristics from the image referred to as feature. Despite of relying on the human brain knowledge, this method gives main focus on the set of training images. It is a basically template matching method. In this technique, pattern database is learnt from a set of training images.

1.1.5 Model-based method:- This method basically combines a model of a shape variation with the model of appearance variation i.e. variation in shape of features of face images and the variation in face appearance.

1.1.6 Geometric-based method:- This method is different from the other method that basically takes relative position and sizes of face into consideration and tries to solve the face recognition problem. This method can also work on noisy images and low-resolution. This method aims at the extraction of the geometric features.

1.2 Various Classifiers used for face recognition

Classifiers are the important part of face recognition system. The first step in the face recognition is to properly pre-process the image and then extract the facial features.

1.2.1 Hidden Markov Model:- These models can be easily used to encode the face features. These are the set of statistical models used to characterize the statistical properties of signal. It consists of a finite set of states, each of which is associated with a multidimensional probability distribution.

1.2.2 Neural Network:- One of the most important models used for face recognition is neural networks. These are the networks that have the ability to learn how to do tasks. Artificial Neural Network is used to solve problems in the same way that the human brain does. It consists of several units of neurons, arranged in layers, which converts an input vector into some output. Each unit takes an input, applies a function to it and then passes the output on to the next layer.

1.2.3 Support Vector Machine:- In machine learning, SVM are supervised learning models that analyze data used for classification and regression analysis. SVM is superior of all machine learning algorithms, which uses optimization algorithms to locate optimal boundaries between classes.

1.2.4 AdaBoost Classifier Learning Algorithm:- Adaptive boost is an iterative learning algorithm that creates a ‘strong’ classifier using a training dataset and a ‘weak’ learning algorithm and at every iterative step, the weak classifier with minimum classification error is selected. This method can be used in conjunction with other techniques due to which performance can be increased to larger extent.

1.2.5 Genetic Algorithm;- The recognition process used by the human brains is very challenging. Thus to deal with it, most important approach of genetic algorithm is used. Genetic algorithms are characterized like a search technique, which makes the algorithm strong and fast. This algorithm recognizes an unknown image by comparing it with the known training images stored in the database and also gives some information about the person.

2. PROPOSED MODEL

The proposed method flowchart shown in the figure1 provides a definition of the modules

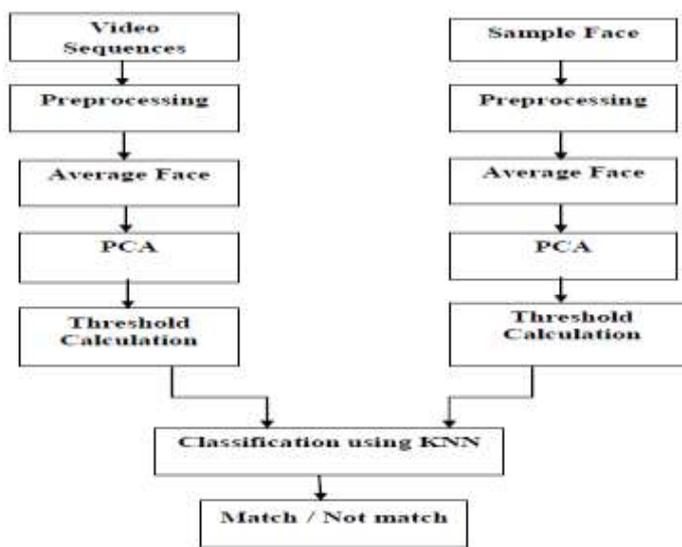


Fig-1: Flowchart of the proposed method

The proposed method includes following modules i.e., pre-processing, average face, PCA and classification using K-NN.

2.1 Video Sequences:- The input to the proposed system is video sequences which consists of 100 frames in turn each frame consists of 10 subsets. Let a Face image $\Gamma(x,y)$ be a two dimensional ‘M’ by ‘N’ array. An image may also be considered as a vector of dimension $M \times N$. Each face image in the dataset is transformed into a $M \times N \times 1$ array

2.2 Preprocessing:-In this task the images in each frame is resized to 512 X 512 pixel size.

2.3 Average Face:- In this task many face can be averaged together. This technique can be used to observe regularities in different groups. Many different image of the some person might be combined to provide a single, average version of the person. The average face vector (Ψ) is calculated using the formula in the equation 1,

$$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n \quad \dots\dots(1)$$

Where, M is the number of images in the dataset

2.4 PCA (Principal Component Analysis):-

PCA is generally used to extract the important features of an image. Basic principal of PCA is shown in figure 2 and it is a method for dimensionality reduction and keeps some of the variations in image dataset. It is a mathematical procedure that used to convert a set of observations of possibly correlated variables into a set of values of uncorrelated variables called principal components.

PCA creates Eigenspace from the data by the means of removal and merging of its common attributes. The Eigenspace then consists of Eigen vectors which help in the mathematical representation of various patterns. These patterns are result of the feature matrix that has been developed from the images in the dataset. So, as a result the PCA forms the eigenspace that consists of Eigenvalue, which helps in maximizing the variance.



Fig-2 : Basic Principal of PCA

2.4.1 Prepare the data:- The first step is to obtain set 'S' with 'M' face images using equation 7

$$S = \{ \Gamma_1, \Gamma_2, \Gamma_3, \dots, \Gamma_M \} \quad \dots(7)$$

Obtain the data:- After obtaining the set 'S' the mean Ψ is calculated it is calculated using equation 8 .

$$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n \quad \dots(8)$$

Subtract the mean from the original image **it is calculated using equation 9.**

$$\phi_i = \Gamma_i - \Psi \quad \dots(9)$$

Calculate the Co-variance matrix C **calculated using equation 10.**

$$C = \frac{1}{M} \sum_{n=1}^M \phi_n \phi_n^T \quad \dots(10)$$

Calculate eigenvalue and eigen vector **calculated using equation 11.**

$$U = [u_1 \dots u_K] \quad \dots(11)$$

The eigen vectors that is obtained from the K largest eigenvalues corresponds to the set of eigenface which define the face space.

Calculate Weight vectors calculated using equation 12

$$W_k = U_k^T (1 - \Psi) \quad \dots(12)$$

The new face is transformed into the eigenface components and resulting weights from the weight vectors are using equation 13,

$$\Omega^T = \{W_1, W_2, W_3, \dots, W_M\} \quad \dots(13)$$

2.4.2 Advantages of PCA

1. Lack of redundancy and data given the orthogonal component
2. Reduced complexity in face images grouping with the use of PCA.

3. Smaller database representation since only the trainee images are stored in the form of their projections on a reduced basis.
4. Noise reduction since the maximum variation basis is chosen and so the small variations in the background are ignored automatically.

2.5 Threshold:-

After the calculation of feature vector, the means of the feature vector of the training set has to be calculated and the distance with feature vector associated with each of training set is calculated. Threshold is chosen heuristically, if the mean is less than the threshold chosen then it is classified as face and if its greater than the threshold then it is classified as non-face.

2.6 Classification using K-NN (K-Nearest Neighbor):-

The simplest classification scheme is a nearest neighbor classification in image space. Under this scheme an image in the test is recognized by assigning to the label of the closest point in the learning set, where distance is measured in image space. If all images have been normalized to be zero mean and have unit variance, then this procedure is equivalent to choosing the image in learning set that best correlates with test image. The Euclidean distance metric is often chosen to determine the closeness between the data points in KNN. A distance is assigned between all pixels in dataset. Distance is defined as the Euclidean distance between two pixels.

2.6.1 Mathematical Model of K-NN

K-Nearest Neighbors is a simple algorithm that stores all possible cases and classifies new cases based on a similarity measure (ex: distance function). K-NN is used to solve both classification and regression problems.

K-Nearest Neighbor is the simplest technique and it is defined as, if {xi} dataset are labeled and then 'y' item want to classify, then finds the K-elements in the dataset that are closed to y. The K-NN predict is computed using the features assembled in the matrices in two step process. In the first step, is to calculate the distance between the features in new dataset and features in the previous dataset. In the second step is to choose the K-NNs and it should be k-smallest distance from the distance set. To find the K-NN based on the Euclidean distance, the mathematical equation used is

$$d(x,y) = \sqrt{\sum_{j=1}^N W_j^2 (X_j - Y_j)^2} \quad \dots\dots(14)$$

2.7 EXPERIMENTAL RESULTS

The input to the proposed system is the video sequences which consists of 100 frames of 10 image subsets which is resized to 512 X 512 pixel size. The figure 3 shows the sample face and sample for non -face.



Fig-3: The sample face and sample for non -face

After the pre-processing the average face of all sample face are calculated. The average face is the sum of all of the images in the video sequence frames divided by the total number. The average face is shown in figure 4.



Fig-4:- Average Face

In the training side the average face are subtracted from all images in the input data set then the PCA is applied to each of the image in the data set.

For feature extraction PCA is used. PCA helps to identify patterns in the data based on the correlation between features. PCA aims to find the dimensions of maximum variance in high dimensional data and projects it onto a new subspace with equal dimensions than the original. As a result of transforming the original dimensional data onto this new dimensional subspace the first principal component will have largest possible variance.

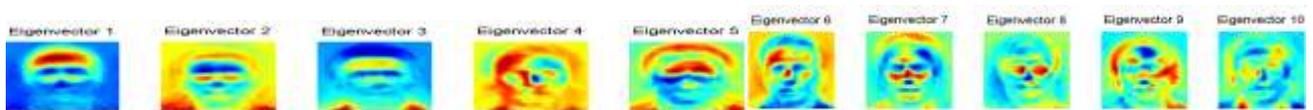


Fig-5:- eigen vectors of the face

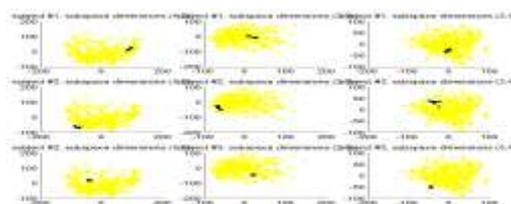


Fig-6:-Subspace dimension

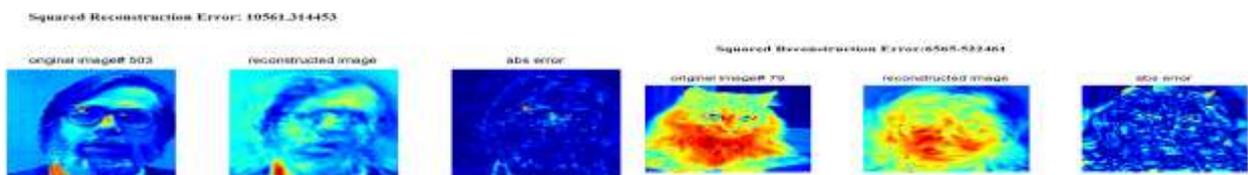


Fig-7:-Squared Reconstruction Error for Sample Face

Fig-8:-Squared Reconstruction Error for Sample Non-Face

Non

The figure7 shows the Squared reconstruction error for sample face by projecting on the first few dominant eigen faces and the reconstruction is obtained by adding mean to the product of eigen vector and weight, the reconstruction error is less with selection of first few eigen faces.

The figure9 shows the Squared Reconstruction Error for Sample Non –Face , the reconstruction error is much higher for non-face.



Fig-9:-Reconstruction using different principal components

The figure 4.8 shows the reconstruction using different principal components the reconstruction result will be good for huger values of principal components.

The KNN classifiers is used to classify the different face images. The Euclidean distance between the images in the video sequences frames feature and the sample face image feature is determined by finding the difference between the image in video sequences frames and sample face feature and distance matrix is created. In the distance matrix first 'k' values are considered and the majority label of the value is considered as the correct label of the given image. The performance of the system is measured in terms of accuracy. Classification accuracy using 1NN classifier on sample face is 99.473684%.

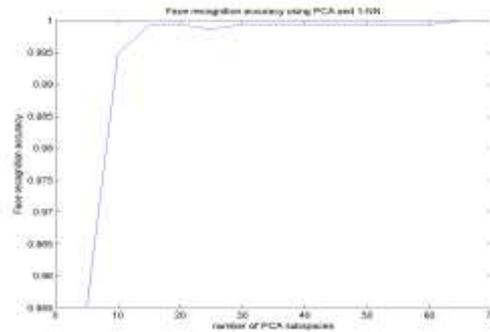


Fig-10:- Accuracy using PCA and 1-NN

3. CONCLUSION

In this project, a new technique to detect human face from video sequences is proposed. The algorithm uses segmentation of the video frame based on its features. Then the features are stored in one dimensional array which is used by PCA and KNN along with some set of face feature. This process checks the features of each segmented block and makes decision about face and non face depending upon the distance with feature. The performance of the system is measured in terms of accuracy. Classification accuracy using 1NN classifier on sample face is 99.473684%.

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