

DIABETES PREDICTION USING RANDOM FOREST CLASSIFIER AND INTELLIGENT DIETICIAN

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Abstract - As individuals around the world have an interest in watching their weight, feeding healthier foods and avoiding food, a system that may live calories and nutrition at meals each day will be terribly helpful for maintaining our health. This system contains basic data on users height, weight, age to calculate BMR and predict diabetes which can be displayed on our system, that is, by performing some exercises and feeding bound food merchandise containing calories and fats. Log in as administrator and user. On-line artificial specializer could be a larva with computing regarding human diets. It acts as a diet authority just like a true specializer.

Key Words: AI, Random Forest Algorithm, Diet Plan, Diabetes, BMR, Calories.

1. INTRODUCTION

Now a day, a personality being affected by several health issues like fitness drawback, etc. Therefore, we have a tendency to square measure developing this technique for providing special specialist data and correct exercise information for traditional persons. The effective personal dietary tips square measures terribly essential for managing our health, preventing chronic diseases and therefore the interactive diet designing helps a user to regulate the set up in a better method. Here their square measures 2 persons, the admin and user. The user fills the registration type then login to the system. Once login users ought to fill personal data as well as age, weight, height, gender and exercise level square measure necessary. The system will ask certain questions to user and once user gave answer, the system will calculate BMR and calories and will also predict whether user will be having diabetes in future or not. And based on that system will suggest daily diet plan to user. On the idea of calculated BMR (Basal Metabolic Rate) Artificial specializer can show the correct specializer for logged user. This application suggests the user to what to try and do for instance diet tips, Exercises, etc. Here user will get proper diet plan on his/her generated BMR, Calories and Diabetes Prediction.

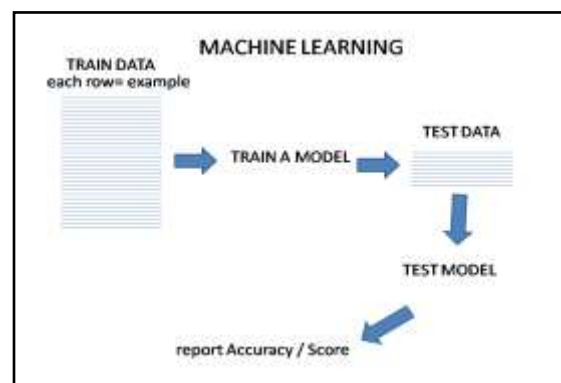
2. PROPOSED APPROACH

The system can offer the user with computer program wherever the users have to be compelled to register and login consequently. Afterward consumer will specifically login to website. On the off likelihood that consumer has

formally listed usually consumer has to build a record utilizing registration kind. The consumer will fill knowledge like Name, Email-id, Password, then forth. From utilizing Username and Password he / she will login to a system. Once effectively login consumer visits to BMR count structure, consumer has to enter individual knowledge like age, tallness, weight. By, weight the BMI and BMR is no inheritable. As the user will login to the system he/she will be asked certain questions like age, height, weight and also activity level like how much user does exercise in daily life and then will ask about user goal like what he/she wants to do like weight loss or weight gain and then on this answers system will generate BMR and will calculate calories. Also it will predict whether user will be having diabetes in future or not. And based on all this system will generate daily diet plan. The aim of our project is to provide a diet system which generates food diet charts with its details, according the person's age, weight and diseases. The system provides details about the diet which is recommended by the system. It permits the user to understand concerning his/her actual diet data i.e. what proportion user had calories in their body on this basis system displays physical exercise and food suggestions. This software system reduces the time span and value for knowledgeable advices for diet. This system is exceptionally valuable to eudemonia cares and dietician.

3. METHODOLOGY

Machine Learning



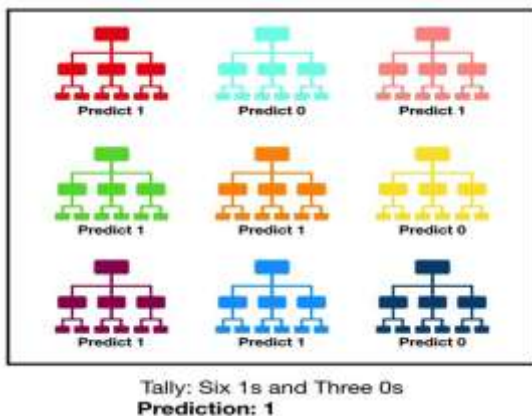
Machine learning is associate application of AI that has systems the pliability to mechanically learn and improve from expertise whereas not being expressly programmed.

Machine learning focuses on the event of personal computer programs that is ready to access information and use it learn for themselves. The tactic of learning begins with observations or info, like examples, direct experience, or instruction, thus on appear for patterns in info and make higher selections at intervals the primary aim is to allow the computers learn automatically whereas not human intervention or facilitate and alter actions consequently. Machine Learning is that the sphere of study that provides computers the potential to be told whereas not being expressly programmed. Machine Learning is one of the foremost exciting technologies that one would have ever encounter. As a result of it's clear from the name, it provides the computer that that creates it tons of reasonably like humans: the pliability to be told. Machine learning is actively being utilized these days, perhaps in additional places than one would expect.

4. ALGORITHM USED

The Random Forest Classifier

Random forest, like its name implies, consists of an oversized range of individual call trees that operate as associate degree ensemble. Every individual tree within the random forest spits out category prediction and therefore the class with the foremost votes becomes our model's prediction (see figure below).



VISUALIZATION OF A RANDOM FOREST MODEL MAKING A PREDICTION

The basic conception behind random forest may be a easy however powerful one – the knowledge of crowds. In knowledge science speak, the rationale that the random forest model works therefore well is:

A large range of comparatively unrelated models (trees) operational as a committee can beat out any of the individual constituent models.

The low correlation between models is that the key. Similar to however investments with low correlations (like stocks and bonds) close to make a portfolio that's larger than the total of its elements, unrelated models will turn out

ensemble predictions that square measure additional correct than any of the individual predictions. The rationale for this glorious result is that the trees defend one another from their individual errors (as long as they don't perpetually all err within the same direction). Whereas some trees could also be wrong, several different trees are going to be right, therefore as a gaggle the trees square measure able to move within the correct direction. That the conditions for random forest to perform well are:

1. There has to be some actual signal in our options in order that models engineered mistreatment those options do higher than random estimation.
2. The predictions (and so the errors) created by the individual trees got to have low correlations with one another.

5. HOW ALGORITHM IS USED

Suppose training set is given as: [X1, X2, X3, X4] with corresponding labels as [L1, L2, L3, L4], the random forest might produce three decision trees taking input of subset for example,

1. [X1, X2, X3]
2. [X1, X2, X4]
3. [X2, X3, X4]

So finally, it predicts based on the majority of votes from each of the decision trees made.

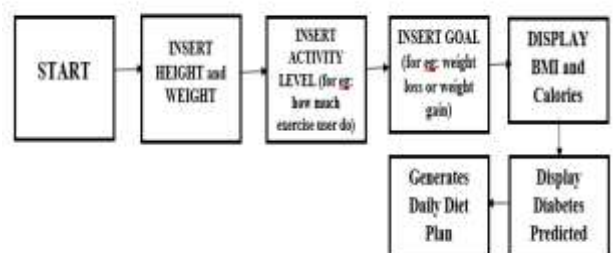
How does it work on our website?

We used TensorFlow & kaggle to create accurate data with the given data set.

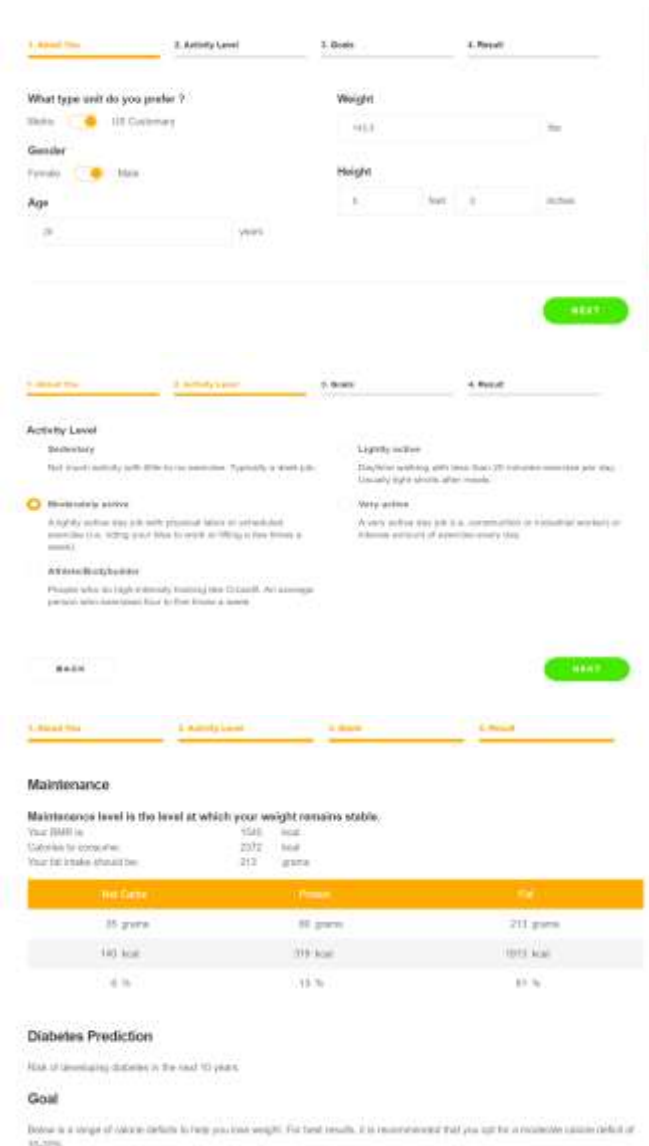
Dataset will measure all the possible scenarios.

Example - The Weight, Height, Exercise they do, age and even gender. How much can a person gain or lose and even the possible BMI, Diabetes Predicted, etc.

6. BLOCK DIAGRAM



7. RESULT AND DISCUSSION



The image shows three sequential screenshots of a web application interface. The first screenshot shows a registration form with fields for 'What type unit do you prefer?' (with 'IT Customer' selected), 'Gender' (with 'Male' selected), 'Age' (with '25' entered), 'Weight' (with '145.5' entered), and 'Height' (with '5' entered). A green 'NEXT' button is visible. The second screenshot shows the 'Activity Level' selection screen with four options: 'Sedentary', 'Moderately active', 'Active/Busy/Builder', and 'Very active'. 'Moderately active' is selected. A green 'NEXT' button is visible. The third screenshot shows the 'Maintenance' results screen. It displays 'Your BMI is 25.40 kcal', 'Calories to consume: 2372 kcal', and 'Your fat intake should be: 212 grams'. Below this is a table with three columns: 'Fat', 'Protein', and 'Carb'. The table contains the following data:

Fat	Protein	Carb
55 grams	88 grams	211 grams
140 kcal	319 kcal	1872 kcal
6.5 %	13 %	80 %

Below the table is a 'Diabetes Prediction' section with the text 'Risk of developing diabetes in the next 10 years' and a 'Goal' section with the text 'Below is a range of calorie deficits to help you lose weight. For best results, it is recommended that you opt for a moderate calorie deficit of 10-20%'.

We have implemented BMR by taking inputs age, height and weight then the systems asks how much activities we are doing regularly. Then based on this it calculates BMR, calories and fat intake. It predicts whether user will be having diabetes or not. Once we get at least 80% accuracy after training datasets for about 48 hours, the encoded files will be decrypted and converted into CSV files and used in the website.

8. CONCLUSION

This system is a nice service for educating users regarding organic systems and supporting the assistance of an oversized quantity of sure info supplied with the assistance of nutritionists. What we have a tendency to do are often adjunct of individuals; they ought to not visit the elite. Thus proposal will facilitate the people with the diet; they're progressing to not need to visit dieticians. The users square measure getting diet delivered to their screens for them that

is in a position to avoid wasting time similarity as money as a result of the services provided by our system square measure free of value, not like different decisions on the market presently. The top user application square measure built on a automaton platform and internet platform with a simple and economical human device interface. Our application is practice AI thus each and every user will get a made-to-order diet in steps with their need and preferences.

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