

# A RECURRENT NEURAL NETWORK(RNN) ON VIDEO-BASED FACE IDENTIFICATION SUSPICIOUS BEHAVIOR AND ALSO WANTED PEOPLE RECOGNITION

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**Abstract-**The requirement for an astute conduct acknowledgment framework is as yet expanding. Conventional methodologies dependent on admittance to limited places or suspected activities as burglary, trick, and standing around, infection influenced people groups on pandemic circumstances. they are inadequate to recognize suspect. These activities don't address a genuine key of suspects. This undertaking is roused not just by the restrictions of the customary methodologies yet additionally by the intricacy of astute algorithms (RNN). In this undertaking, we propose a methodology for the programmed relative naming of facial delicate biometrics. On the off chance that the undertaking can be put anyplace open spots individuals gathering, traffic regions, shopping centres. Moreover, we explore unconstrained human face acknowledgment utilizing these near delicate biometrics in a human marked display (and bad habit versa). we expected to keep presume pictures and recordings dataset and prepared by RNN. At the point when the presume like needed individuals or sickness influenced individuals, when they came public spots implies our task will give unexpected alarm to control official. Utilizing a subset from the RNN-network dataset, intermittent neural organization our trials show the adequacy of the programmed age of relative facial names, featuring the possible extensibility of the way to deal with other face acknowledgment situations and bigger scopes of properties. Intermittent neural organization (RNN) framework can be execute on CCTV cameras and it will be alarmed specific office.

This can be by utilizing video investigation. Video examination can be utilized face to face distinguishing proof, movement acknowledgment, tallying articles and individuals, and so on Dubious exercises are the undesirable exercises performed by people in specific spots. Model for such movement remembers talking for test lobby, resting in homerooms, and so on Such undesirable exercises can be identified by investigating the hand motions, head development of the individual. This task discusses the location of the dubious exercises by investigating the casings from the video input. Above all else, the video must be changed over into outlines and put away. These casings should be pre-processed to eliminate the commotion in the edges. In the wake of pre-processing, the zone of interest must be deducted from its experience. This should be possible by identifying the edges of the objects of interest and taking away it from the foundation. After foundation disposal the picture should be present prepared on eliminate the commotions in it. After clamour evacuation the action the calculation for face location must be utilized to identify the appearances in the picture. At that point, the people in the picture must be recognized. When the people are recognized the movement done by them should be distinguished. This should be possible by coordinating the example with the data set. In the event that the action done by the individual is discovered to be dubious, the concerned higher authorities should be alarmed and the subtleties of the people associated with the action should be shipped off them.

**Keywords-**facial biometrics, RNN, alarm official, CCTV.

## I. INTRODUCTION

Identifying dubious action in jam-packed spots is vital as it can help us in forestalling large numbers of the crimes.

## II. RELATED WORK

The main gathering techniques endeavour to distinguish feeling from essential feelings as outrage, appall, dread, bliss, distress, and shock from face's appearance. Creators being used Support Vector Machine (SVM) classifier to

remove eye developments from outward appearance at that point contrasted and CK+ and MUG datasets. Results identified with dread detecting is regularly misclassified (just 42 % of appearance are all around perceived as dread feeling). Authors propose Local Binary Patterns on Three Orthogonal Planes (LBP-TOP) technique to recognize dread from face demeanor. The genuine acknowledgment rate (around 79 %) for this situation is superior to past work however experiences the expanded reaction time. The creators propose to recognize the essential feelings from outward appearance as indicated by mouth status for this situation. SVM classifier is performed. The precision is lower than LBP-TOP technique (about 71%) and the time reaction doesn't regard the constant.

### III. EXISTING SYSTEM

Abnormal behaviour based on the tracking method results in a poor recognition rate and is not really related to a suspect action. Existing surveillance systems suffer from the following shortcomings manual/visual detection of suspicious behaviour is untrustworthy, systems save only what has already happened. Systems related to specific case, non-real-time systems, and systems violate the privacy of citizens.

### IV. PROPOSED SYSTEM

The automated surveillance needs to be intelligent. For this reason, systems should be able to identify threats and dangerous state from video streaming. Emergent surveillance system using video processing identifies suspicious detection when a person is accessing to restricted places or is committing actions as theft. The position of the object under surveillance is performed using frame succession (at different point of time). The position is exploited to identify the human behaviour as trajectory, gesture, and event. In the case of surveillance, tracking must be accurate which is not the case.

### V. FLOWCHART RECURRENT NEURAL NETWORK

- Recurrent Neural Network (RNN) are a type of Neural Network where the output from previous step is fed as input to the current step. In traditional neural networks, all the inputs and outputs are independent of each other, but in cases like when it is required to predict the next word of a sentence, the previous words are required and hence there is a need to remember the previous words.

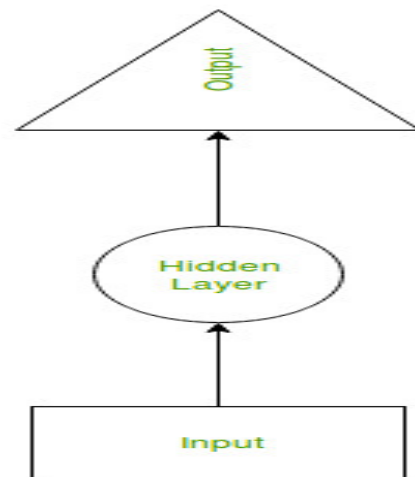


Fig. 5.1 RNN Parameters

- Thus, RNN came into existence, which solved this issue with the help of a Hidden Layer. The main and most important feature of RNN is Hidden state, which remembers some information about a sequence.
- RNN have a "memory" which remembers all information about what has been calculated. It uses the same parameters for each input as it performs the same task on all the inputs or hidden layers to produce the output. This reduces the complexity of parameters, unlike other neural networks.

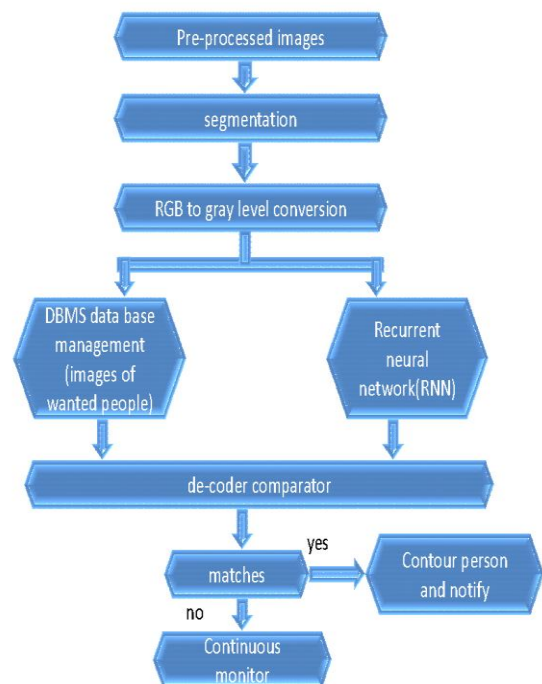


Fig. 5.2 Block diagram for proposed system

## VI. DIAGRAM FACE DETECTION USING

### HAIR CASCADE

A hair cascade is defined as: a sequence of "square shaped" functions which together form a family of wavelets or a base. It is also focused on "Hair Wavelets" which organize pixels on the picture into squares, based on a hair wavelet approach. It is a learning approach based on computers, where many positive and negative representations are used to construct a cascade function. This is then used to detect objects Using "integral image" principles in order to compute "features" identified by the hair cascades.

The cascade is measured by 1.25 and die rent sized faces rare-iterated in order to find it. Large amount of computing power and time consumed by Running an image on cascade.

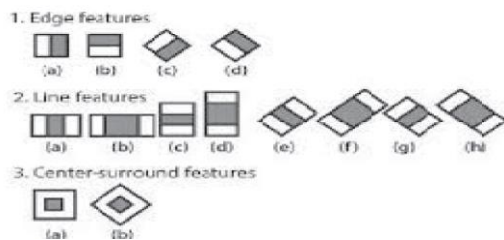


Fig. 6.1 Extraction features in Haar-like features.

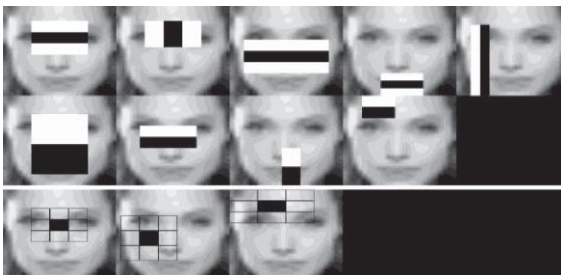


Fig. 6.2 Haar cascade classifier view

## VII. EXPERIMENTAL RESULTS

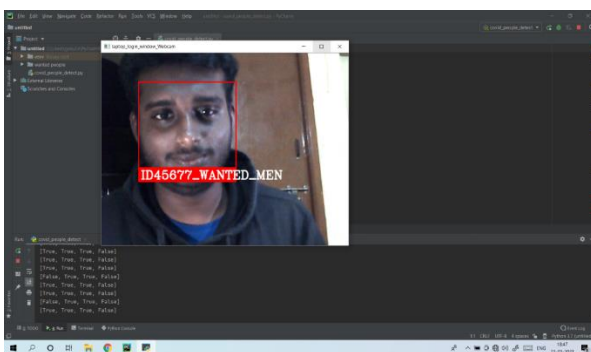


Fig. 7.1 Detecting wanted person

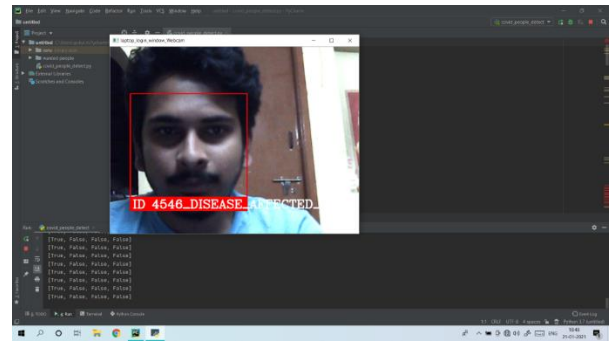


Fig. 7.2 Detecting disease affected person

## VIII. CONCLUSION

In the last 5years, facial acknowledgment innovation has progressed significantly. Today can check personality data naturally with respect to safe exchanges, following, Security purposes and structures access control. Such frameworks regularly work in controlled conditions and calculations of acknowledgment may control ecological imperatives to accomplish high precision of acknowledgment. However, face-acknowledgment innovations of cutting edge will be generally utilized in brilliant settings where PCs and machines are more similar to strong partners. In our venture speculate like needed individuals or sickness influenced individuals, when they are coming out in the open spots implies our undertaking will give abrupt location of them, so we can without much of a stretch recognize the people.

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