

PLASTIC DETECTION AND CLASSIFICATION USING DEEP LEARNING NEURAL NETWORK

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Abstract - Although plastic pollution is one of the most significant environmental issues today, there is still a gap in information about monitoring the local distribution of plastics, which is needed to prevent its negative effects and to plan mitigation measures. Plastic waste management is a global challenge. Manual waste disposal is a complex and expensive process, which is why scientists make and learn automated planning methods that increase the efficiency of the recycling process. Plastic waste can be automatically selected from the waste disposal belt using imaging processing techniques and artificial intelligence, especially in-depth reading, to improve the recycling process. Waste disposal techniques and procedures are used in large groups of materials such as paper, plastic, metal, and glass. However, the biggest challenge is to differentiate between different types of objects in the group, for example, to filter different colors of glass or plastic. It is important because it is possible to recycle certain types of plastic (PET can be converted into polyester material). Therefore, we must look at ways to separate this waste. One of the opportunities is the use of in-depth learning and convolutional neural networks. In household rubbish, the main problem is plastic parts, and the main types are polyethylene, polypropylene, and polystyrene. The main problem considered in this article is to create an automated plastic waste disposal system, which can categorize waste into four categories, PET, PP, HDPE, and LDPE, and can work in a filter plant or citizen home. We have suggested a method that can work on mobile devices to identify waste that can be useful in solving urban waste problems.

Key Words: Polyethylene Terephthalate (PET), HighDensity Polyethylene (HDPE), Low-Density Polyethylene (LDPE), Polypropylene (PP)

1. INTRODUCTION

Plastic pollution has become one of the most important environmental problems of our time. Since the 1950's, when it was introduced, as a clean and inexpensive item, plastic has replaced paper and glass in the packaging of food, wood furniture, and metal in automobile production. Global plastic

production increased year-on-year, reaching approximately 360 million tons by 2018. Only nine percent of the nine billion tons of plastic ever produced and recycled. Effective measures to prevent the harmful effects of plastics need to understand their origin, methods, and trends. Another way to reduce waste is to recycle it. Its primary function is to maximize the recycling of similar materials, including reducing costs in processing. The recycling process takes place in two areas: asset production and subsequent waste production. Its assumptions take into account the setting of appropriate attitudes among producers, associated with the production of highly available materials, and the creation of appropriate behavior among recipients. Recycling of waste on the latest used products is possible, among other things with the second use of raw materials combined with changes in its composition and composition. To do this, it is important to filter the waste and not just the components such as metal, bio, plastic paper or glass. It is necessary here to use advanced techniques to separate the type of object into individual groups because not all of them are suitable for use again today. For example, an easy way to recycle and recycle PET plastic. Four types of plastics dominate household waste: PET, HDPE, PP, PS. Separating them into individual types of plastics will allow for reuse of some of them. One of the options is the use of computer image recognition techniques combined with artificial intelligence. We have suggested a method that can work on mobile devices to identify waste that can be useful in solving urban waste problems. The device can be used both at home and at garbage disposal plants, and when used with a small computer with a small camera, it will present results with an LED diode and the user puts the garbage in the appropriate box in person. Four types of plastics dominate household waste: PET, HDPE, PP, PS. Separating them into individual types of plastics will allow for reuse of some of them. One of the options is the use of computer image recognition techniques combined with artificial intelligence. We have suggested a method that can work on mobile devices to identify waste that can be useful in solving urban waste problems. -The device can be used both at home and in waste disposal plants, and when used with a microcomputer

with a small camera, it will present results with LED diodes. In the Computer Vision program, data sets are divided into two main categories: the training data set used to train the desired algorithm and the test algorithm for testing the algorithm in which it is tested. The percentage that a person divides affects a normal pipe and is the first step in trying to solve this challenging task. The work provided in this report, focuses on the 50% separation in all tested data sets. In addition, each set of training and evaluation data is further subdivided into negative and negative structures to ensure that the algorithm learns what to look for in the image and what not to look at. At the end of the test, one needs to look at all the accuracy figures in order to come up with a complete analysis of the created pipe. This requirement emphasizes the fact that the system learns to be better prepared. The project builds on a host of high-level approaches that have been developed over the years to compare and analyze the most accurate feature filter when presented in categories and provide modern testing of advanced ideas. and effective ideas for the work of separating building materials. My research objective is to develop a better understanding of the best-adapted techniques in the segregation process, to conduct a comprehensive overview of CNN's nine-site architecture that includes the latest models and to compare and analyze features that lead to better data planning. on the separation of material and how it affects the whole system. The focus of this policy is on the acquisition of high quality categories in the installation images in 4 plastic sections.

1.1 RELATED WORK

An In-depth Learn How To Manage And Reduce Plastic Sewage In The Sea.

The study paper authors Abdellah El zaar 1, Ayoub Aoulalay 2, Nabil Benaya 1, Abderrahim El mhout i 3, Mohammed Massar 2, and Abderrahim El allati 1, examined how plastic materials accumulate in the Earth's environment and have a negative impact on animals. wild. In many cases, especially in developing countries, plastic waste is dumped into rivers, streams, and oceans. Show them a large amount of recycled plastic at landfills and uncontrolled dumping sites. In this activity, use the power of in-depth reading strategies in image processing and classification to identify plastic waste. Their work aims to identify the texture of plastic and plastic objects in images in order to reduce plastic waste at sea, and to facilitate waste management. in order to train the SVM separator, they believe that the VGGNet model trained at ImageNet has learned excellent image representation, and that they have learned the weights can be used in other tasks such as waste separation. methods: in the first, the CNN-trained model at ImageNet is used as a feature key, and then

in the SVM editing separator, the second strategy is based on fine-tuning the pre-trained CNN model. There is a method that has been trained and tested using two data sets. One challenge is the data detection database and the other is the acquisition of the object, and it achieves the most satisfactory results using two in-depth reading strategies. of plastic and natural materials and especially in the deep sea. We used two challenging data sets to evaluate and improve the effectiveness of our approach. The local method achieves high accuracy results and can be used with challenging data sets.

Automatic Disposal of Plastic Trash and Filtering Using an In-Depth Learning Model

With this system, bottles of dry waste are predicted according to the characteristics of their class using the Deep Learning algorithm. Convolutional Neural Networks (CNNs) are used to classify plastic bottles into various classes such as water bottles, juice, and syrup. There are three types of plastics, PP, HDPE and PET. These types of plastics are used for sorting and filtering. Feature output is used to identify the characteristics of an object in the image, as well as to calculate its vector element. Components of the recycled material were collected in three sets of data sets: Polypropylene, Polyethylene Terephthalate, and High Density Polyethylene each contains 900 images. CNN includes a series of convolutional layers, major integration layers, launch layers, and each layer is linked to the front layer. There are 6 types of bottles in each class, resulting in 16,200 images. A technique called Speeded Up Robust Features (SURF) was used to extract features in images using three steps - extraction, defining, and matching.

Deep Learning for Plastic Waste Classification System

In the proposed system, an RGB camera and a small computer with computer vision software are used to analyze plastic waste. The home version will include a Raspberry Pi computer that can detect objects and allow the user to place garbage in a specific container. With 15 layers, this network has standard functions, which means fewer features will be used for recognition. With images of 120 * 120 pixels, the network performs better than a 23layer network of 227 × 227 pixels. Using the WaDaBa database, the researchers used five data sets containing 2000 images each, the equivalent of 10000 images in total. Convolution Neural Network (CNN) is a mathematical model of the artificial neural network. The results of the proposed experiments achieved an average efficiency of 74%, with FRR = 10% and FAR = 16%.

2. PROBLEM STATEMENT

This project builds on a host of high-level approaches that have been developed over the years to compare and analyze

the most accurate feature filter when presented in categories and provide modern testing of advanced ideas. and effective ideas for the work of separating building materials. Our research objective is to develop a better understanding of the best-adapted techniques in the segmentation process, conducting a comprehensive overview of CNN's nine-component architecture that includes the latest models and comparing and analyzing features that lead to better data planning. on the separation of material and how it affects the whole system. The focus of this policy is on the acquisition of high quality categories in the installation images in 4 plastic sections. The contribution of this research article is designed to conduct a large number of experimental tests in training and evaluation data sets to improve understanding of the best way to classify things and to consider whether transfer learning can improve outcomes on the currently selected site. As the current system will restore a limited sequence of scores and documents, there is a need for a good curve calculator for memory accuracy and results. A good separator can scale the visible images at the top of the restored list. The main unit of operation for precision call is called intermediate accuracy (AP) and will be used on three of the four selected databases. Compared with computer performance and memory-accurate analysis, intermediate accuracy provides an easy way as it returns a single number that reflects the functionality of the separator.

3. PROPOSED WORK

A. DATA PROCESSING

We faced many challenges while collecting data. Data was not available online in certain categories. We have collected data from local stores, Plastic Trash etc. 720 plastic photos were taken. Images are clicked on a white background and the necessary pre-processing steps are performed. We took 4 labels to split. A total of 720 local plastic photographs are taken using mobile phones in four data classes. Images are used for analysis and classification of waste. The data is almost equally divided into four classes, which helps to reduce data bias. The total number of image data is represented in Table I. The next step after data collection is the advance processing step needed to clean up the data. Various pre-processing steps can be used to clean the data and make it ready to enter the network. Real-world data is unstructured and has a lot of noise. Image data feeds the network without performing the first step of the data

B. MODEL TRAINING AND EXAMINATION

I. Feature Extraction

The feature removal process is performed to extract interesting features from new samples read by the previous network. So, we applied the convolution layer of a pre-trained network, applied new data about it, and then trained

a new class on the model. In the feature removal process, we remove the features by releasing the last three layers of a pre-trained network, and then adding our fully integrated layers and training to our database. II. Fine tuning

After making an element, another method of re-using a model similar to the output element is used called fine tuning. All layers except the last layers are frozen and a custom layer is built to separate. In the last layer, two layer layers are added with the ReLU activation function and finally the Softmax activation function. Then the convolutional layer and the new phase divider added to the joint training that improved the performance of the model after fine adjustment.

III. Training and Assurance

The research consisted of training the prepared networks and determining the accuracy of the categories using different categories of data for inclusion in data training and testing. -e data were prepared in four phases: 90% (training data), 10% (test data), 80% -20%, 70% - 30%and 60% - 40%.

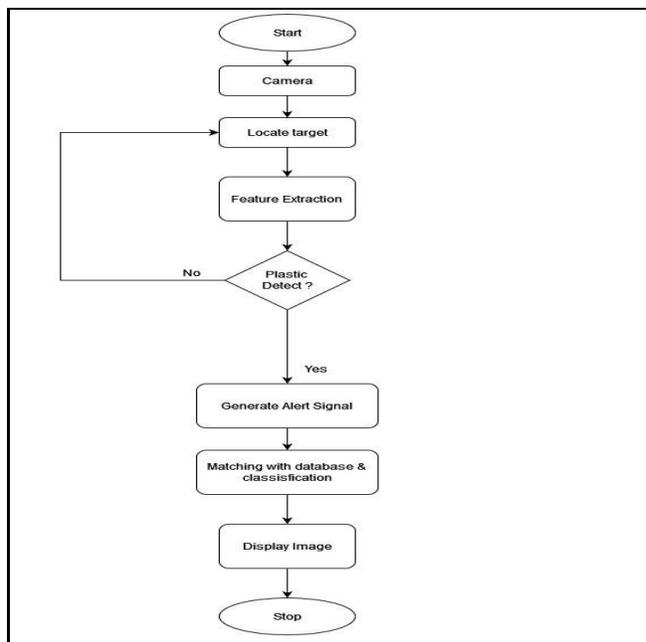


Fig 1: Flow chart

The network learning process is made up of the data sets described above. The tutorial was approved for two frames, with two types of embedded image, with a resolution of 156 × 156 and 256 × 256 pixels. The study was performed with a variable value coefficient of learning, starting from 0.001 and decreasing all 4 subsequent periods, as well as 1064 repetitions of the period. The tests showed the best accuracy and losses obtained in successive repetitions during the 90%

-10% refractory network reading and in the image correction of input of 156×156 pixels and charts made after 10 periods. We used 500 images to train accuracy and 168 accuracy test images.

C. VGG-16 MODEL

VGG stands for Visual Geometry Group; is a typical deep rooted structure of the multi-layer Convolutional Neural Network (CNN). "Deep" refers to the number of layers with VGG-16 or VGG-19 covering 16 and 19 layers. The VGG structure is the basis of the underlying models. Developed as a deep neural network, VGGNet also transcends the multi-function bases and data sets beyond ImageNet. In addition, it is now one of the most famous photographic recognition structures.

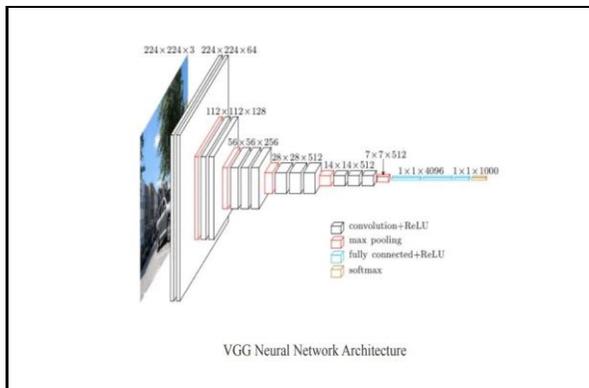


Fig. No.2: VGG neural network

stimulates memory usage and training time. Moreover, it does not improve on absolute accuracy.

D. GOOGLE COLAB

Colab Notebook Jupyter notebooks work in the cloud and are highly integrated with Google Drive, making them easy to set up, access, and share. machine learning, data analysis and education.

4. RESULT AND DISCUSSION

We started using our project with the YOLO model. The Yolo model is able to detect the plastic material but it is not able to classify plastic into its types. For classification we start working with the VGG16 model. Analyzing the test results, it can be seen that, in the case of our 15-layer network with 120×120 images, 4 epoch is sufficient to obtain a tolerable level. Further training, and with a low level of learning, does not yield significant results. 77% achieved accuracy after 4 seasons is a good result. Continuous learning up to 25 epoch increases efficiency to almost 100%. In the case of 256×256 pixels, the calculation time was doubled and the accuracy was reached at 91.72%. at is not acceptable in a system operating in the real world [19-21]. In the case of the 23-

- Fully Connected Layers: VGGNet has three fully integrated layers. Of the three layers, the first two have 4096 channels each, as well as VGG
- Architecture:
- Input: VGGNet captures image input size 224×224 . In the ImageNet competition, the creators of the model cut a 224×224 center patch on each image to keep the input size of the image equal.
- Convolutional Layers: VGG conversion layers use a small reception field, i.e., 3×3 , the smallest possible size that can shoot up / down and left / right. In addition, there are 1×1 convolution filters that serve as a sequential input conversion. This is followed by the ReLU unit, which is a new program from AlexNet that reduces training time. ReLU represents the function of activating the modified line unit; is a component line function that will output input if forwards; otherwise, the output is zero. The convolution stride is set to 1 pixel to maintain postconversion correction (stride number of pixel transitions over the input matrix).
- Hidden Layers: All hidden layers in the VGG network use ReLU. VGG rarely uses Local Response Normalization (LRN) as it covers a third with 1000 channels, 1 per class.

layer network, the learning process was different. -the network achieved 99.23% accuracy in the first case of data sharing with images of 256×256 pixels.

Plastic Detection:



Fig No 3: Training Accuracy

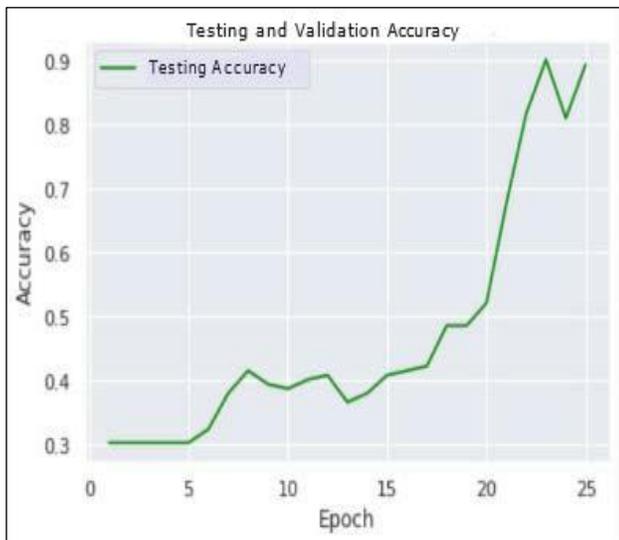


Fig No 4: Testing Accuracy



Fig. No.5: Plastic Detection(PET Category)

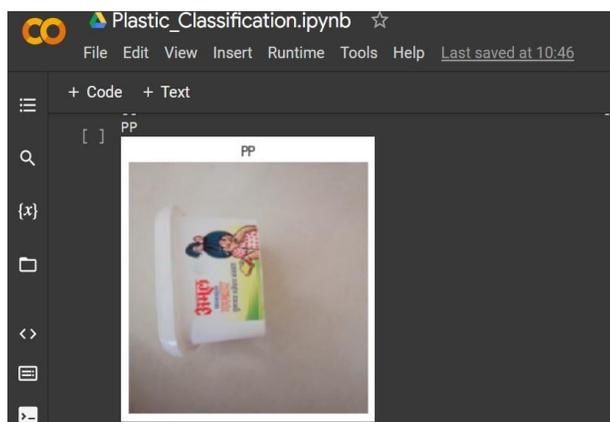


Fig. No.6: Plastic Detection (PP Category)

5. CONCLUSION

In conclusion, we have developed a plastic separation system that is able to classify different parts of plastic into types and risks using the Deep learning Neural Network. This system can be used to automatically separate waste and help reduce human interventions and prevent infection and contamination. If more images are added to the database, system accuracy can be improved. In the future, we will tend to improve our system so that it can differentiate many waste products, by changing some of the parameters used.

6. REFERENCE

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